

High Performance Computing, Simulation, and Relativity

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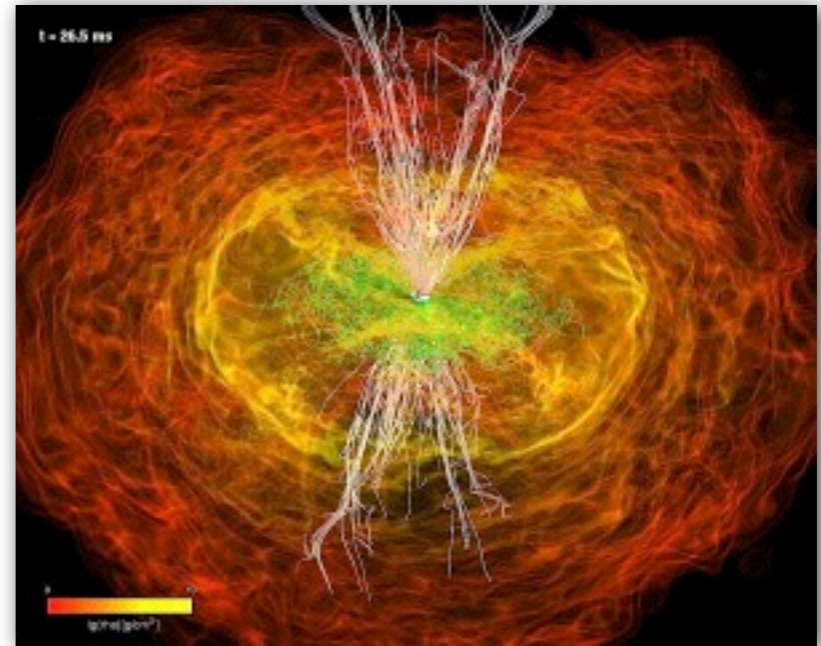


Max Planck Institute for Gravitational Physics,
Potsdam, Germany

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Jürgen Ehlers Spring School, Golm

Too big for a lab? Simulation!

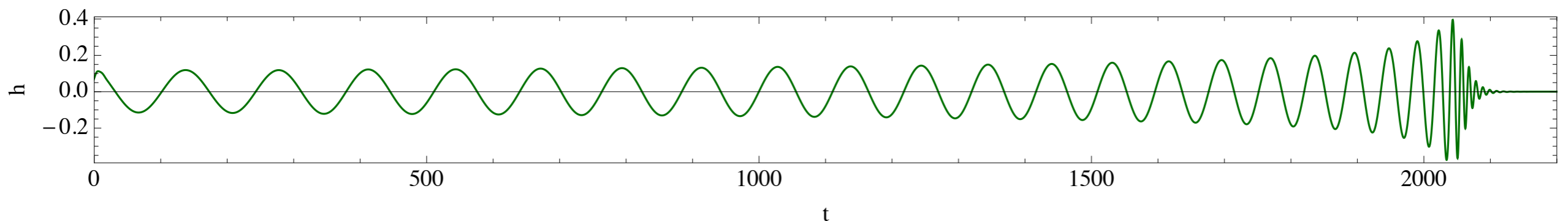
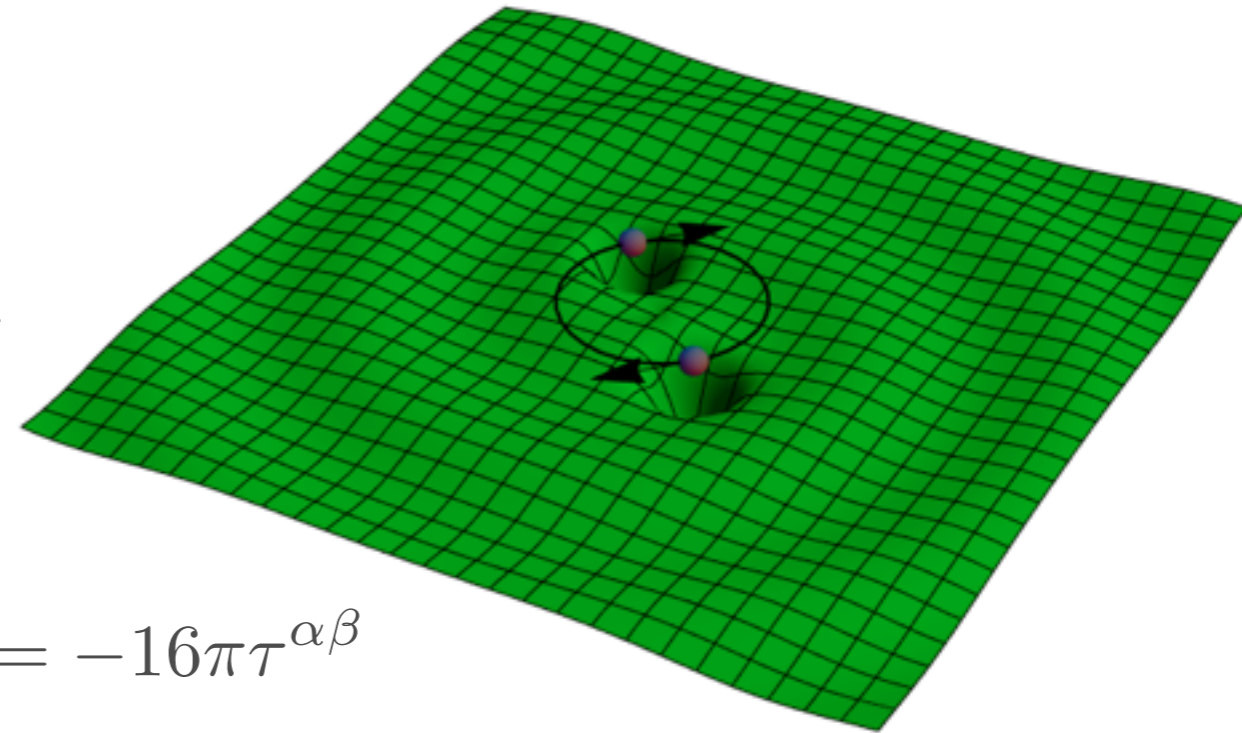
- Can't **experiment** on black holes/neutron stars
- Use computer **simulations** to see how they behave (assuming certain physics)



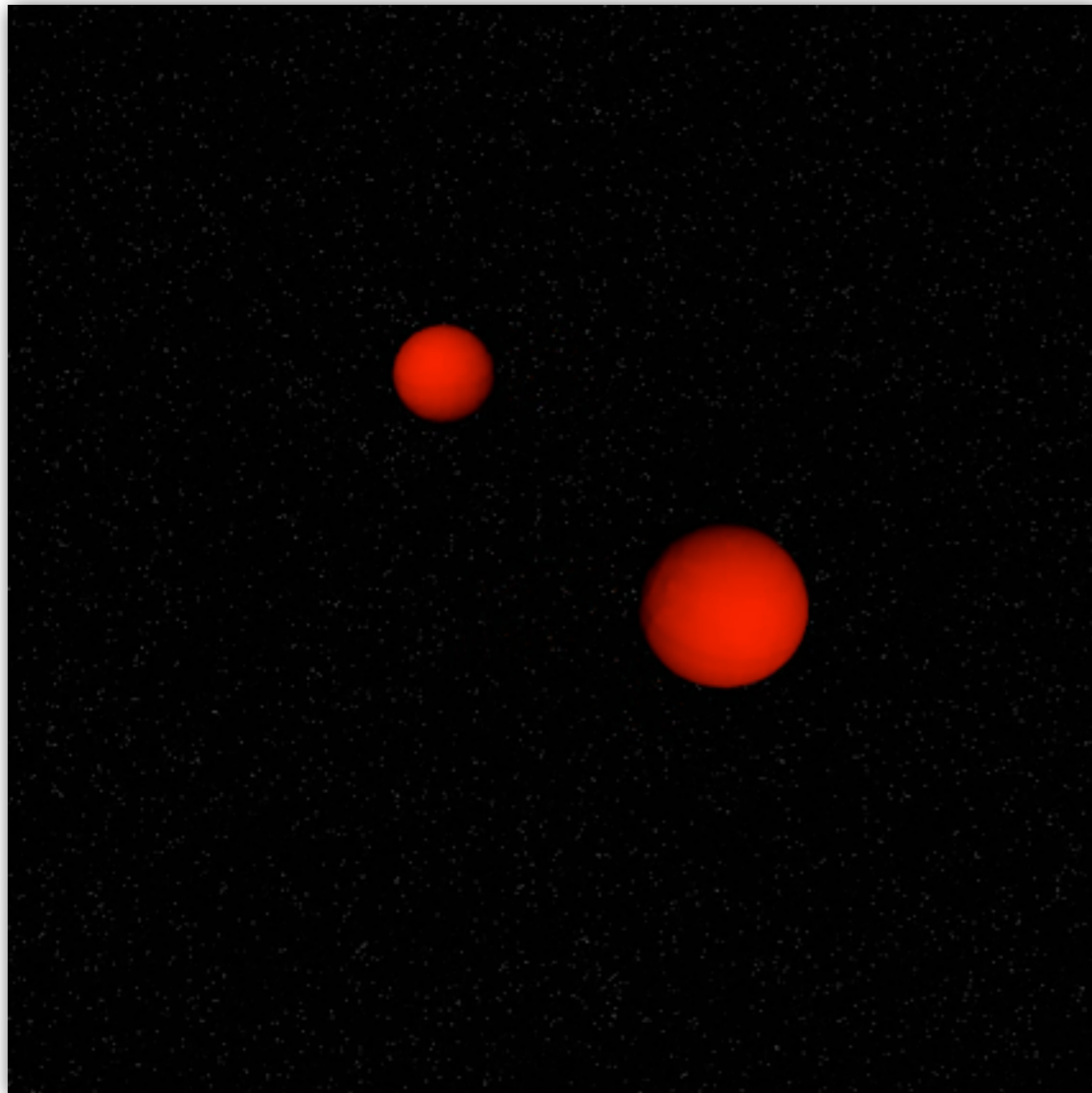
- Compare results with astrophysical **observations**
- Was our **physics model** right?

Gravitational waves

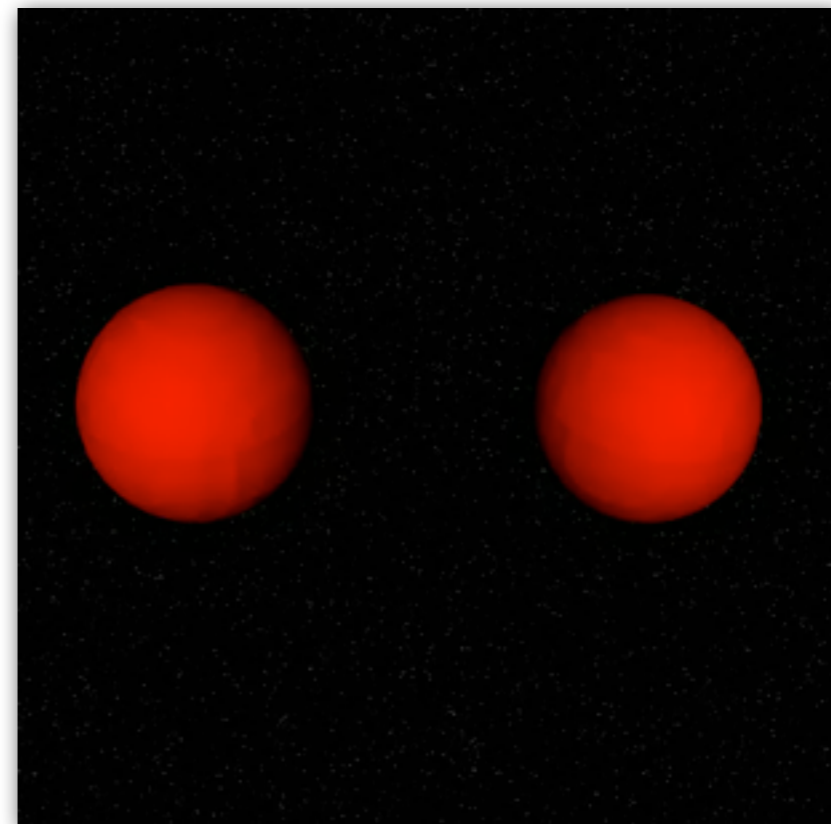
- Dense, fast astrophysical systems can produce **Gravitational Waves**
- First observed in **2015** $(-\partial_t^2 + \nabla^2)h^{\alpha\beta} = -16\pi\tau^{\alpha\beta}$
- Gravitational Wave detectors: **Advanced LIGO/VIRGO**
- **Very weak** signals; need to know what to look for!
- Need **Numerical Relativity** simulations to model the dynamics and predict the waves



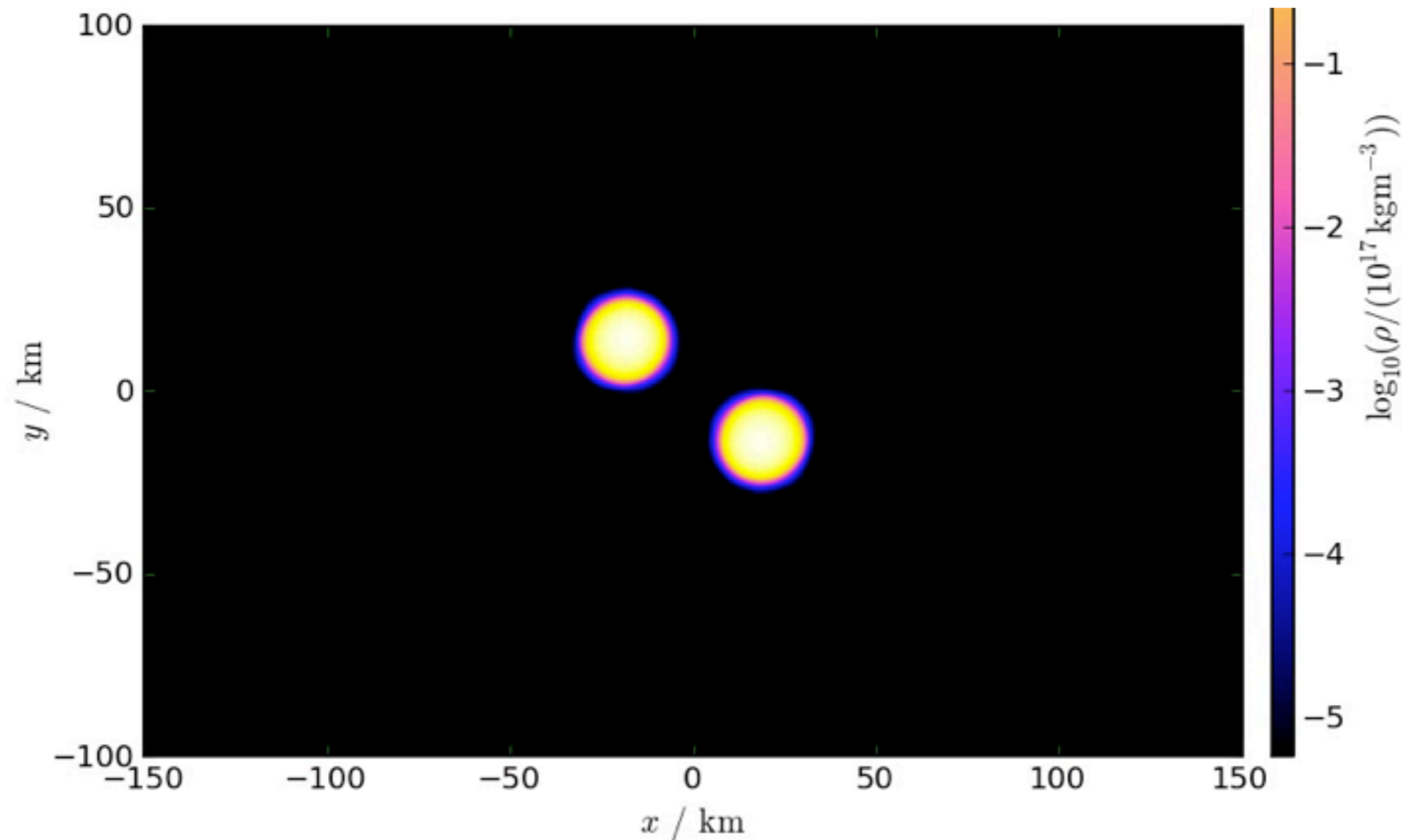
Inspiral and merger of **black hole** binary system



- Black holes **orbiting** around each other
- Lose potential energy by emission of **Gravitational Waves**
- Separation shrinks: black holes **merge**

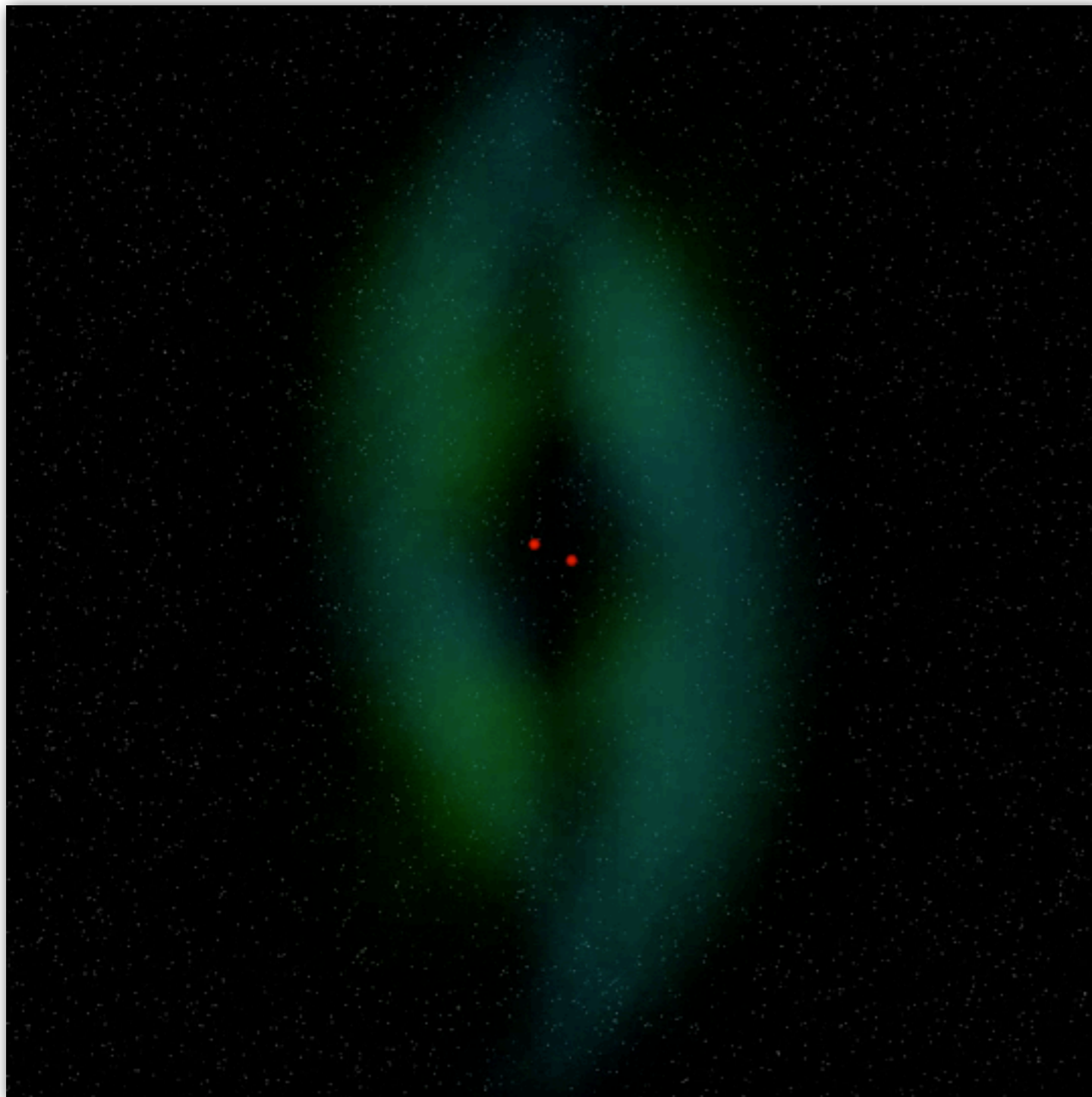


Inspiral and merger of **neutron star** binary system

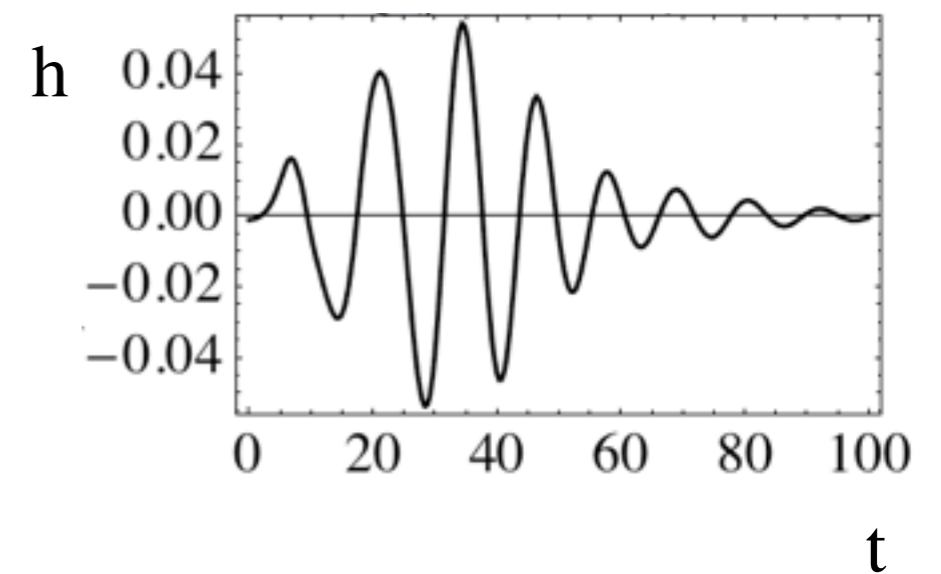


- Stars throw off **matter** as they merge to form a **black hole**
- Matter forms a **disk** in orbit

Gravitational waves from a black hole binary

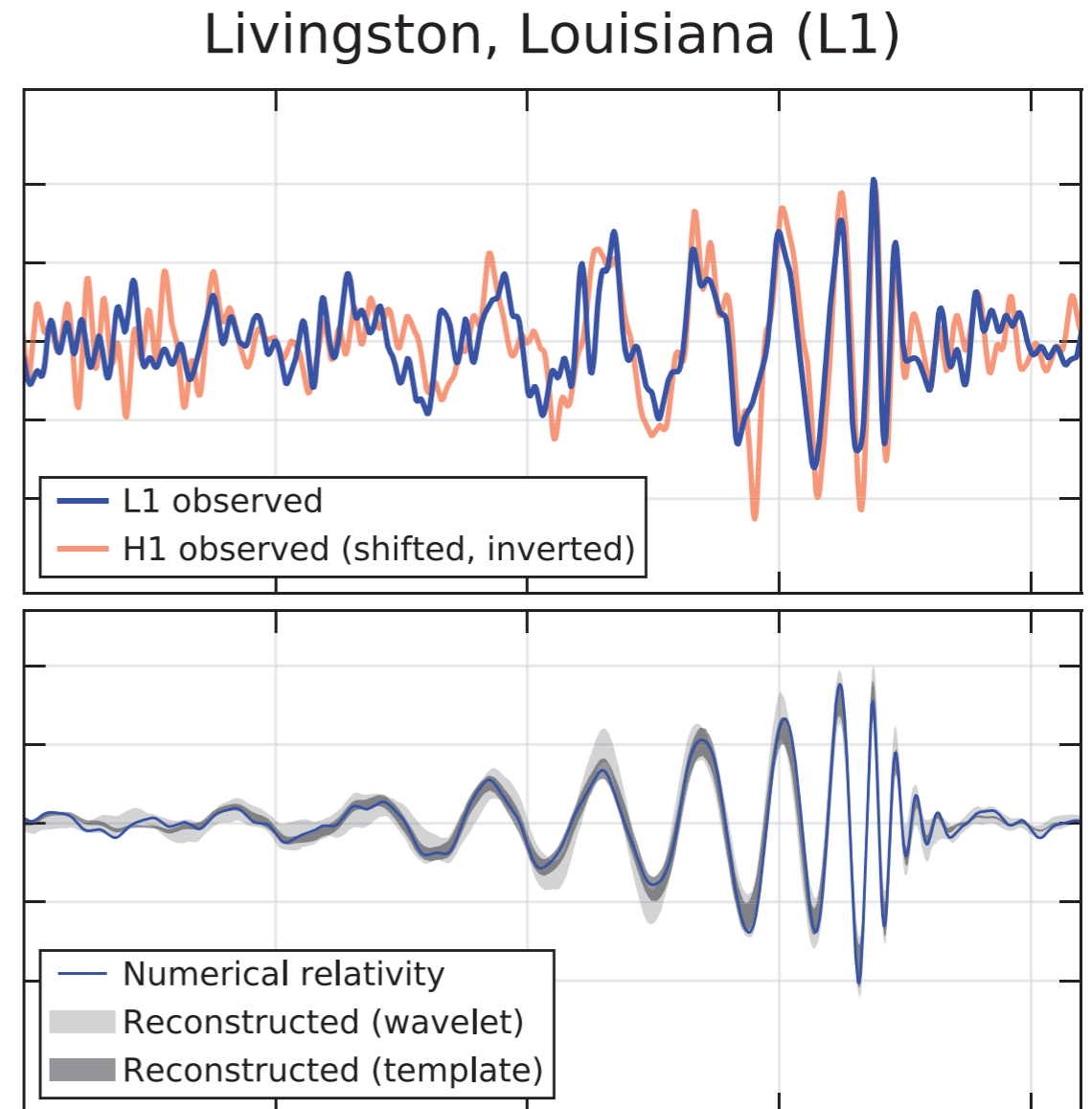


- Gravitational wave strain
 - $h_{\mu\nu}(t, r, \theta, \Phi)$
- Detector measures at a fixed (r, θ, Φ) as a function of time:



GW150914: Observation vs simulation

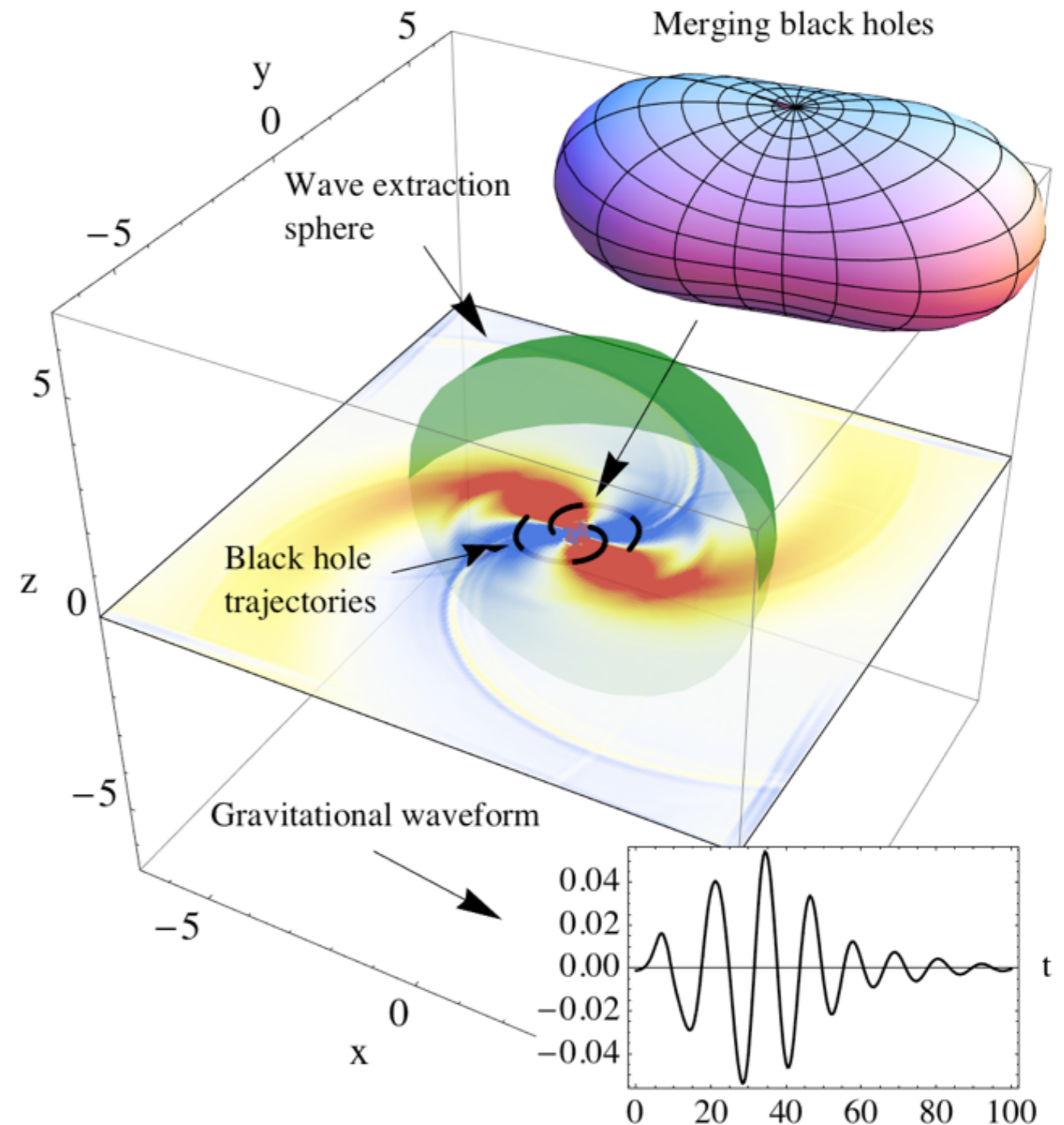
- September 2015: First direct **detection** of gravitational waves (LIGO)
- Excellent **agreement** between observed signal and Numerical Relativity simulations
- In general, require Numerical Relativity to infer **properties** (masses, spins, etc)



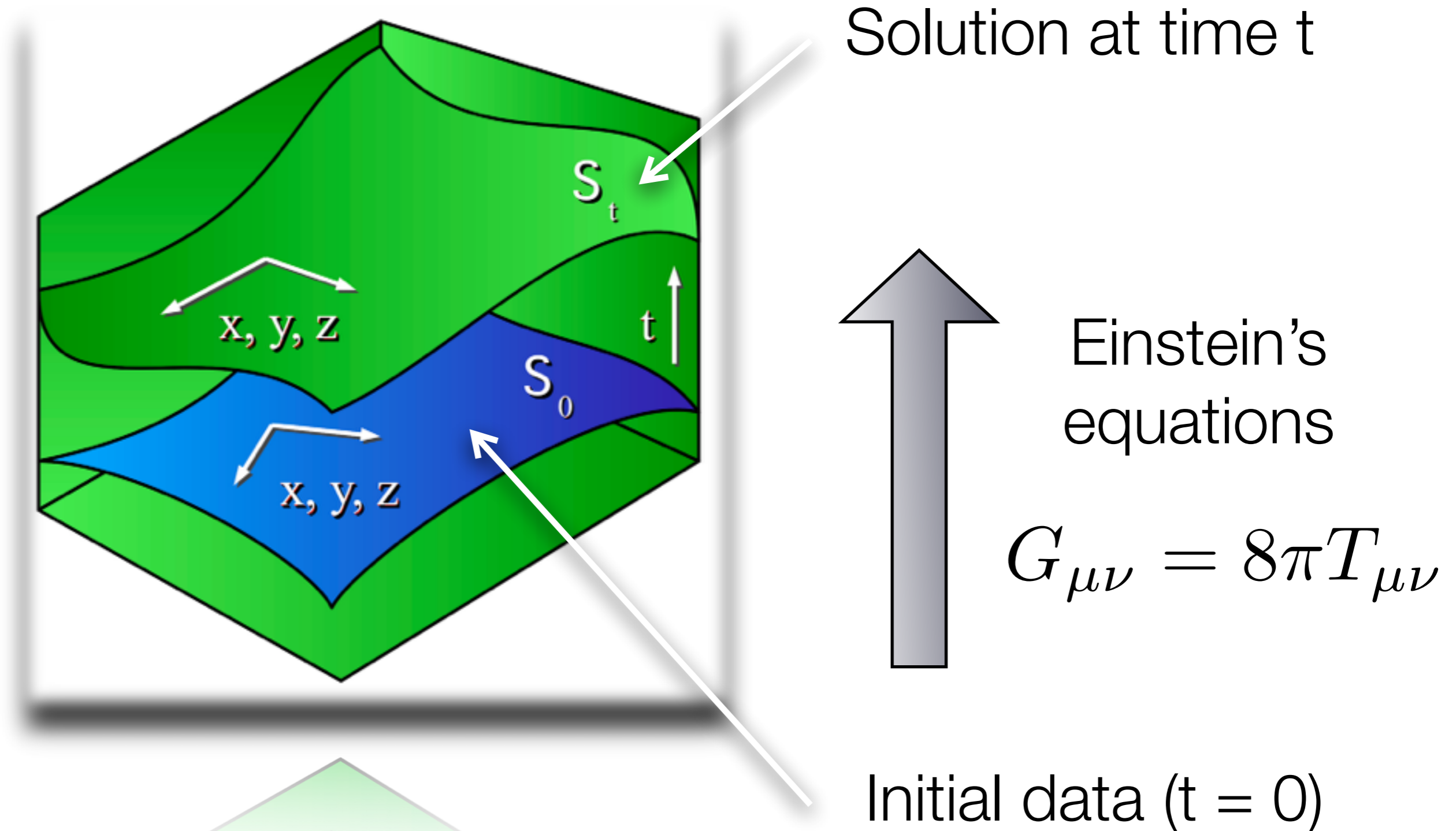
Abbott et al. 2015

Numerical Relativity

- Direct solution of **Einstein's equations** on supercomputers
- Major applications:
 - Binary **black holes** and binary **neutron stars**
 - **Supernova** core collapse
- Size: 100 - **1000 cores**
- Simulation time: days/weeks/months



Einstein's Equations



Einstein equations in time-evolution form

$$\begin{aligned}\partial_t \hat{\phi}_\kappa &= \frac{2}{\kappa} \hat{\phi}_\kappa \alpha K + \beta^i \partial_i \hat{\phi}_\kappa - \frac{2}{\kappa} \hat{\phi}_\kappa \partial_i \beta^i, \\ \partial_t \tilde{\gamma}_{ab} &= -2\alpha \tilde{A}_{ab} + \beta^i \partial_i \tilde{\gamma}_{ab} + 2\tilde{\gamma}_{i(a} \partial_{b)} \beta^i \\ &\quad - \frac{2}{3} \tilde{\gamma}_{ab} \partial_i \beta^i, \\ \partial_t K &= -D_i D^i \alpha + \alpha (A_{ij} A^{ij} + \frac{1}{3} K^2) + \beta^i \partial_i K, \\ \partial_t \tilde{A}_{ab} &= (\hat{\phi}_\kappa)^{\kappa/3} (-D_a D_b \alpha + \alpha R_{ab})^{\text{TF}} + \beta^i \partial_i \tilde{A}_{ab} \\ &\quad + 2\tilde{A}_{i(a} \partial_{b)} \beta^i - \frac{2}{3} A_{ab} \partial_i \beta^i, \\ \partial_t \tilde{\Gamma}^a &= \tilde{\gamma}^{ij} \partial_i \beta_j \beta^a + \frac{1}{3} \tilde{\gamma}^{ai} \partial_i \partial_j \beta^j - \tilde{\Gamma}^i \partial_i \beta^a \\ &\quad + \frac{2}{3} \tilde{\Gamma}^a \partial_i \beta^i - 2\tilde{A}^{ai} \partial_i \alpha \\ &\quad + 2\alpha (\tilde{\Gamma}_{ij}^a \tilde{A}^{ij} - \frac{\kappa}{2} \tilde{A}^{ai} \frac{\partial_i \hat{\phi}_\kappa}{\hat{\phi}_\kappa} - \frac{2}{3} \tilde{\gamma}^{ai} \partial_i K),\end{aligned}$$

$$\begin{aligned}R_{ij} &= \tilde{R}_{ij} + R_{ij}^\phi, \\ R_{ij}^\phi &= -2\tilde{D}_i \tilde{D}_j \phi - 2\tilde{\gamma}_{ij} \tilde{D}^k \tilde{D}_k \phi + 4\tilde{D}_i \phi \tilde{D}_j \phi - 4\tilde{\gamma}_{ij} \tilde{D}^k \phi \tilde{D}_k \phi, \\ \tilde{R}_{ij} &= -\frac{1}{2} \tilde{\gamma}^{lm} \partial_l \partial_m \tilde{\gamma}_{ij} + \tilde{\gamma}_{k(i} \partial_{j)} \tilde{\Gamma}^k + \tilde{\Gamma}^k \tilde{\Gamma}_{(ij)k} \\ &\quad + \tilde{\gamma}^{lm} (2\tilde{\Gamma}^k_{l(i} \tilde{\Gamma}_{j)km} + \tilde{\Gamma}^k_{im} \tilde{\Gamma}_{klj}).\end{aligned}$$

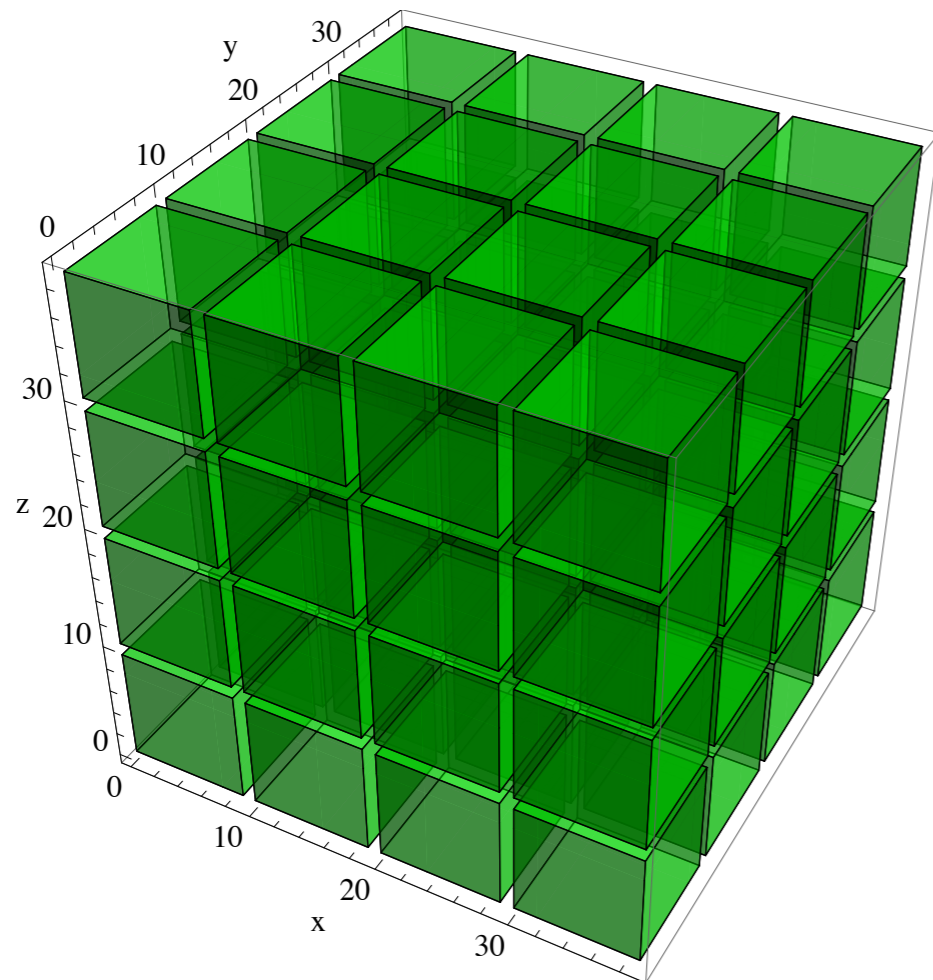
$$\begin{aligned}\partial_t \alpha - \beta^i \partial_i \alpha &= -2\alpha K, \\ \partial_t \beta^a - \beta^i \partial_i \beta^a &= \frac{3}{4} \alpha B^a, \\ \partial_t B^a - \beta^j \partial_j B^a &= \partial_t \tilde{\Gamma}^a - \beta^i \partial_i \tilde{\Gamma}^a - \eta B^a,\end{aligned}$$

$$\begin{aligned}\mathcal{H} &\equiv R^{(3)} + K^2 - K_{ij} K^{ij} = 0, \\ \mathcal{M}^a &\equiv D_i (K^{ai} - \gamma^{ai} K) = 0.\end{aligned}$$

- **Tensor** equations
- Use **computer algebra** to manipulate/optimise
- Automatically generate **C code** to solve them (15000 lines)

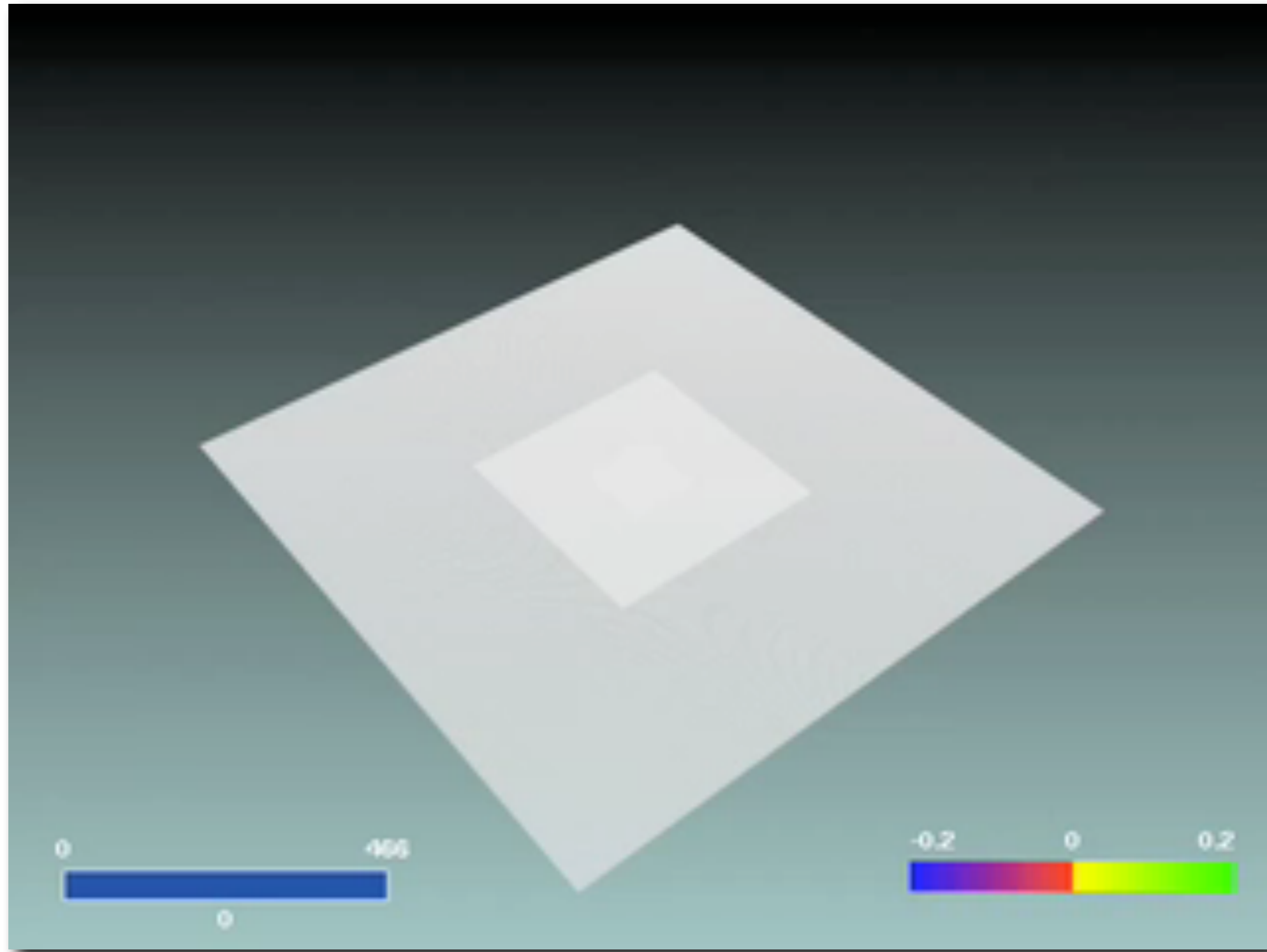
Why supercomputers?

- Need to **store** at least one 3D
 $t = \text{const}$ grid of data **in memory**
- **Too many points** and too many
variables to fit in a workstation



- Supercomputer consists of many individual
“**nodes**” connected by a fast
“**interconnect**” network
- **Split up** the grid into blocks and run each
on a separate node
- **Parallel programming** required!

Adaptive Mesh Refinement



The supercomputer in the basement:

Minerva

- 38 TB of main memory
- 594 nodes (9504 cores)
- 302.4 TFLOPS (3×10^{14} calculations per second)
- 58 Gb/sec communication network
- 500 TB of disk space
- Used for Numerical Relativity: binary black hole and neutron star simulations

